

L9

25. April 17

Topic : INTEGERS

- Word RAM

- Predecessor Problem:

$$|U| = 2^w$$

$w$  size of word  
e.g.  $w = 64$

$$w \geq \log n$$

• Maintain set  $S$  of  $n$  words

• Insert( $x \in U$ )

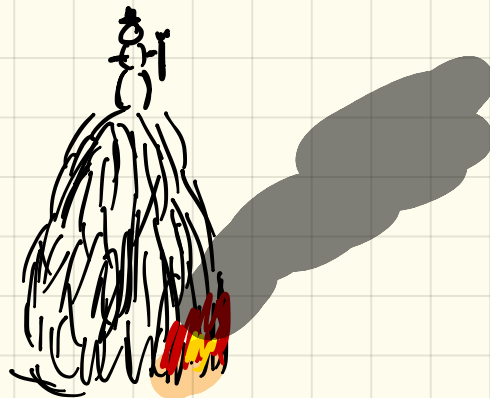
• Delete( $x \in S$ )

• Predecessor( $x \in U$ )  
=  $\max \{y \in S \mid y \leq x\}$

In comparison model  $\Theta(\log n)$

VEB in short	Operation	Space
van Emde Boas tree	$O(\log w)$	$O(U)$
+ hashing	$O(\log w)$ w.h.p.	$\Theta(n)$
y-fast trees	$O(\log w)$ w.h.p.	$\Theta(n)$
fusion tree	$O(\log n / \log w)$ w.h.p.	$\Theta(n)$
↑ static dynamic		

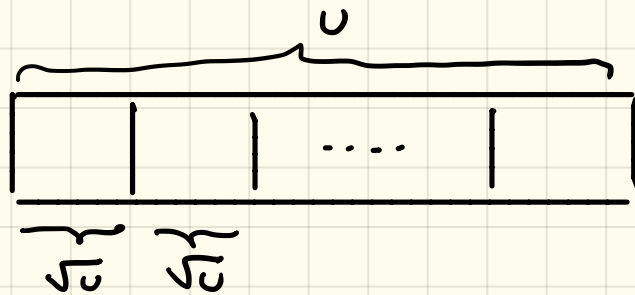
$$\min(\log w, \log n / \log w) \leq \sqrt{\log n}$$



VEB complexity:  $T(U) = T(\sqrt{U}) + O(1)$

$\leadsto$  aka bin. search on  $w$

split universe into  $\sqrt{U}$  clusters of size  $\sqrt{U}$



word  $x = \langle c, i \rangle$ ,  $c = \lfloor x / \sqrt{U} \rfloor$ ,  $i = x \% \sqrt{U}$

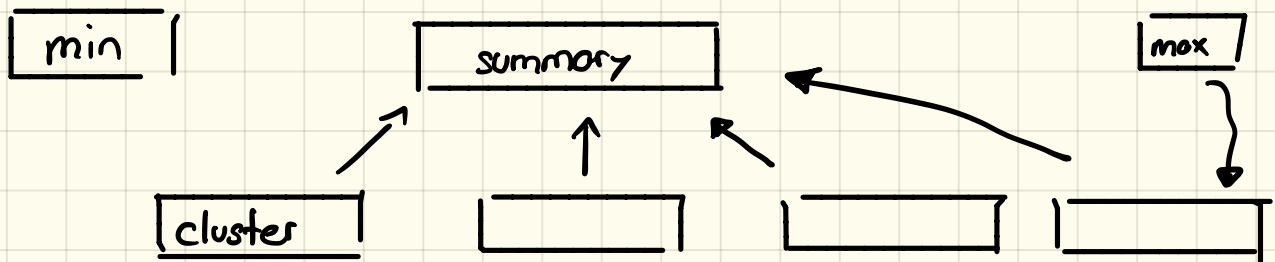
$\rightarrow \sqrt{\quad}$  expensive, thus:

$$c = x \gg (w/2)$$

$$i = x \& ((1 \ll (w/2))^x - 1)$$

$$x = (c \ll (w/2)) | i$$

A VEB tree of size  $U$  consists of three components:



- $v.\text{cluster}[i] = \text{VEB of size } \sqrt{U}, 0 \leq i \leq \sqrt{U}$
- $v.\text{summary} = \text{VEB of size } \sqrt{U}$ 
  - Allows to check if clusters are empty.
- $v.\text{min} = \text{minimum element in } V$ 
  - Is not stored elsewhere !
- $v.\text{max} = \text{maximum element in } V$

Successor( $v, x = \langle c, i \rangle$ )

if  $x < v.min$  return  $v.min$

else if  $i < v.cluster[c].max$  // answer in cluster  $c$

return  $\langle c, successor(v.cluster[c], i) \rangle$

else // answer in next non-empty cluster

$c' = successor(v.summary, c)$

return  $\langle c', v.cluster[c'].min \rangle$

Insert( $v, x = \langle c, i \rangle$ )

if  $v.min = none$   $v.min = v.max = x$ ; return;

if  $x < v.min$  swap  $x \leftrightarrow v.min$

if  $x > v.max$   $v.max = x$

if  $v.cluster[c].min = none$

Insert( $v.summary, c$ ) // if invoked next call  
of is of type

Insert( $v.cluster[c], i$ )

Delete( $v, x = \langle c, i \rangle$ )

if  $x = v.min$  &&  $x = v.max$ :  $v.min = v.max = none$ ; return,

if  $x = v.min$ :

$c = v.summary.min$ ;  $i = cluster[c].min$ ;

$v.min = \langle c, i \rangle$

Delete( $v, cluster[c], i$ )

if  $v.cluster[c].min = None$

Delete( $v.summary, c$ )

if  $v.summary.min = None$

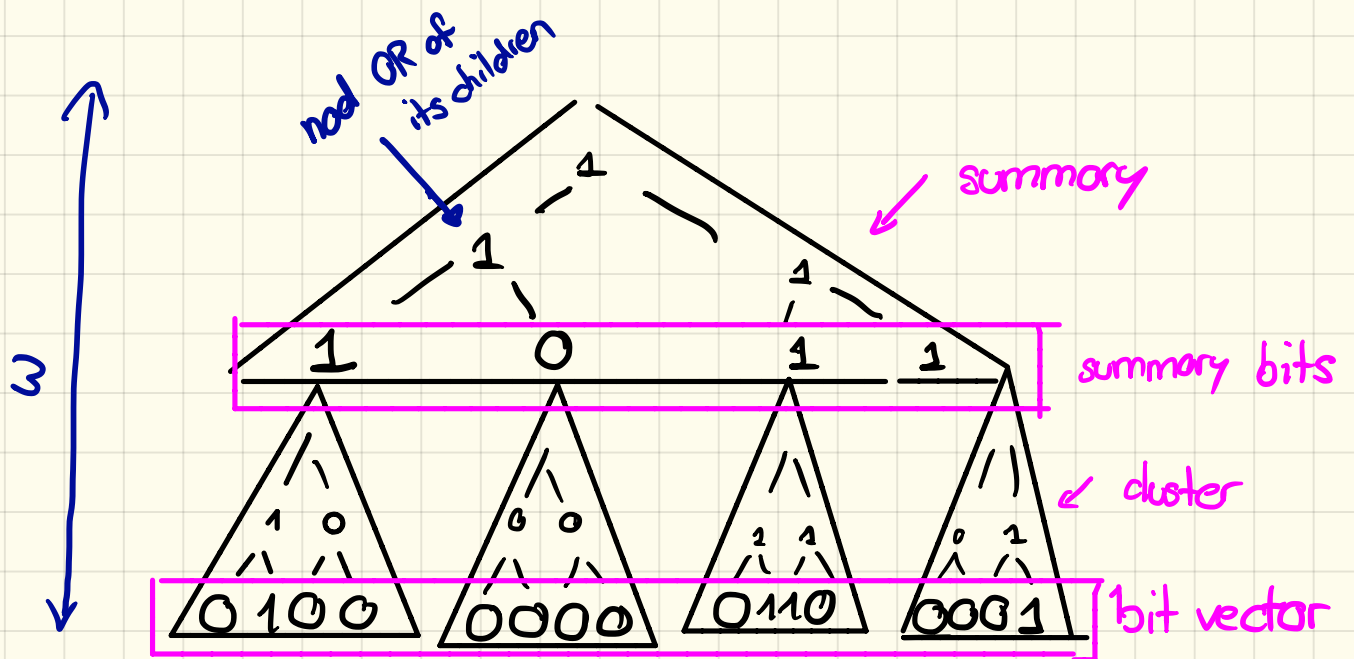
$v.max = v.min$

else

$c' = v.summary.max$

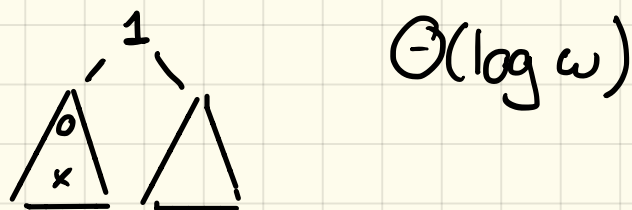
$v.max = \langle c', v.cluster[c'].max \rangle$

Tree view - expanded recursion (w/ min/max)



Update =  $\Theta(w)$

Query = bin. search for transition on path leaf  $\rightarrow$  root



Each tree stores min/max, linked list of 1s

Space  $\Theta(U)$  space

How to save space:

- do not store empty clusters in VEB
- v. clusters = hash table (FKS perfect hashing)

$$\text{space} = O(\# \text{ nonempty clusters} + 1)$$

- change each table entry to min in its child

$$\text{space } O(n \cdot \log w)$$

→  $O(n)$  with INDIRECTION



X - fast tree 1977

- take tree view

- store hash table of each level 1's positions

Query  $\Theta(\log w)$  } w.h.p.  
Updates  $O(w)$

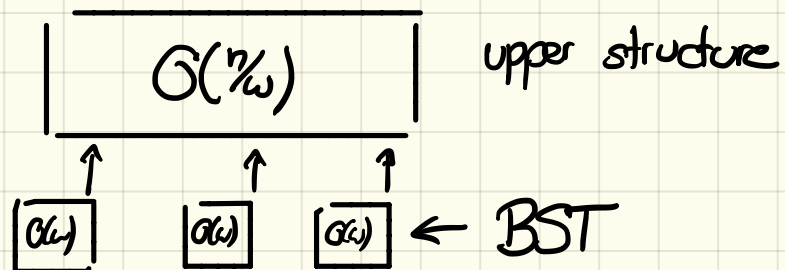
Space  $O(n \cdot w)$

Y - fast tree

- x - fast tree + Indirection

Query  $O(\log w)$  } w.h.p.  
Updates  $O(\log w)$  amortized

Space  $O(n)$



Query: top  $O(\log w)$  bottom  $O(\log w)$

Updates  $O(\log w)$  bottom

$O(w)$  top in worst case

amortized to  $O(w)$  changes

Space  $O(\frac{1}{2}w \cdot w + n) = O(n)$