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20th April 2016

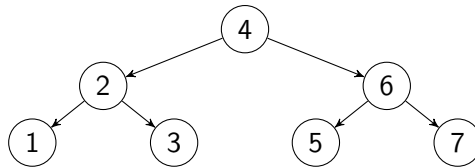
Datenstrukturen & Algorithmen

Exercise Sheet 8

FS 16

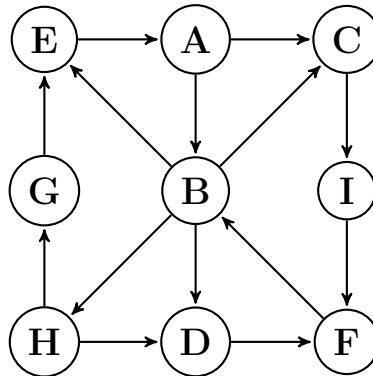
Exercise 8.1 *Optimal search trees and splay trees.*

We are given the keys $1, 2, \dots, 7$ with query frequencies $1, 4, 1, 8, 1, 4, 1$. For example, there is one query for key 3 and 8 queries for key 4. There are no queries for keys in the intervals between the given keys. Compute an optimal search tree and give a sequence of 20 queries (considering the given frequencies), such that there are fewer comparisons in the splay tree (initially as depicted below) than in the optimal search tree.



Exercise 8.2 *Depth-First Search and Breadth-First Search.*

Consider the following graph $G = (V, E)$.



- Perform a depth-first search (DFS) and a breadth-first search (BFS) on G starting from the vertex A . If more than one possible successor exists, use the first vertex in ascending alphabetic order.
- What are the running times of BFS and DFS on a graph stored using adjacency lists and not using an adjacency matrix?

Example

Input:

```
2
3
1
0 2
1
3
1 2
0 2
1 0
```

Output:

```
n
y
```

Directions We provide you with a template. It contains the necessary code to read the input. The graph is then represented by its adjacency lists in `ArrayList<Integer>[] graph`, which is an array (of length n) of ArrayLists of integers. Each ArrayList represents the adjacency list of the corresponding vertex.

There is only one testset for 100 point in this exercise.

Hand-in: Wednesday, 27th April 2016 in your exercise group.