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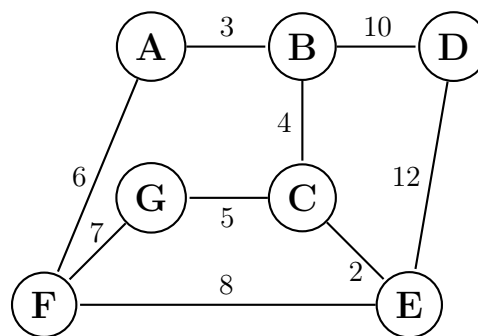
Datenstrukturen & Algorithmen

Exercise Sheet 9

FS 16

Exercise 9.1 *Minimum Spanning Trees.*

Consider the following graph $G = (V, E)$.



- Use Kruskal's algorithm to compute a minimum spanning tree for the graph below. Mark the edges contained in your solution.
- In a graph, a cycle is a walk starting and ending at the same vertex. A graph is *acyclic* if it contains no cycles. Show that every undirected acyclic graph $G = (V, E)$ has at most $|V| - 1$ edges.
- Show that the minimum spanning tree of a graph is uniquely determined if no edge weight occurs twice.

Exercise 9.2 *Union-Find Structures.*

In union-find structures, a set is represented by a tree. We consider the process of “unification by size” (see Chapter 6.2.2). We want to create a tree of height $h \in \mathbb{N}$. Describe how such a tree is generated with a sequence of UNION operations. How many UNION operations are necessary at least, and how many nodes does the resulting tree have?

Exercise 9.3 *Longest increasing subsequence.*

The following Java code contains an incomplete implementation of a dynamic program for the longest increasing subsequence problem. We are given a sequence $A = A[0], \dots, A[n-1]$ with pairwise different numbers $A[i] \in \mathbb{N}^+$ for $i = 0, \dots, n-1$. We compute a one-dimensional table T with $n+1$ entries. The entry $T[i]$ for $i > 0$ contains the smallest $A[j]$ with $j \in \{0, \dots, n-1\}$, such that $A[j]$ is the last element of an increasing subsequence of length i . Initially, $T[0]$ is set to $-\infty$ and all other entries to ∞ . In the i -th step, we search for the largest index $j < i$ with $T[j] < A[i]$. We can use binary search to compute this index, because the entries of T are always monotonically increasing. If there is no such entry, we set $j = 0$. Then, we update the entry

$T[j + 1] = \min(T[j + 1], A[i])$. After n steps, the length of the longest increasing subsequence is the largest index k with $T[k] \neq \infty$.

Complete the following Code snippet (lines 4, 5, 17, and 18).

```

1 static int binarySearch(int A[], int l, int r, int key) {
2     while (l < r) {
3         int m = l + (r - l + 1)/2;
4         if (A[m] >= key) _____;
5         else _____;
6     }
7     return l;
8 }
9
10 static int computeTable(int A[], int size) {
11     int[] T = new int[size+1]; // DP-Tableau
12     for (int i = 1; i <= size; i++) // Initialisierung
13         T[i] = Integer.MAX_VALUE;
14     T[0] = Integer.MIN_VALUE;
15     int l = 0;
16
17     for (int i = ____; i ____; i = ____) {
18         int j = binarySearch(____, ____, ____, ____);
19         if ( A[i] < T[j+1] ) T[j+1] = A[i];
20         if (l < j+1) l = j+1;
21     }
22     return l;
23 }

```

Exercise 9.4 *Minimum spanning tree problem.*

In this exercise we are going to implement Kruskal's algorithm for the *minimum spanning tree problem*. This problem is defined as follows. Given an undirected graph $G = (V, E)$ with the edge cost function $c : E \rightarrow \mathbb{Q}^+$, we search for an acyclic connected subset $T \subseteq E$ with $|T| = |V| - 1$ (i.e., a tree (V, T)) whose total cost $\sum_{e \in T} c(e)$ is minimum among all possible trees. The following image shows an example where the bold edges form a minimum spanning tree of the graph.

Input The first line contains only the number t of test instances. After that, we have exactly one line per test instance containing the description of the input graph $G = (V, E)$ in the form $n, m, u_1, v_1, c_1, \dots, u_m, v_m, c_m$. We have $1 \leq n, m \leq 10000$ with $V = \{1, \dots, n\}$ and $|E| = m$. For every i , $1 \leq i \leq m$, the numbers $u_i, v_i \in \{1, \dots, n\}$ define the edge $\{u_i, v_i\} \in E$ having a cost of c_i , $1 \leq c_i \leq 1000$.

Output For every test instance we output only one line. This line contains the cost of a minimum spanning tree.

Example

Input:

```

1
10 15 1 2 1 2 3 2 1 4 7 2 5 2 3 6 3 3 7 5 4 5 4 5 6 3 6 7 2 4 8 1 5 9 3 6 9 4 7 10 6 8 9 5 9 10 3

```

Output:

```

21

```

Directions We provide you with a template. It contains the necessary code to read the input. Implement the class `UnionFind` and Kruskal's algorithm. There is only one testset for 100 point in this exercise.

Hand-in: Wednesday, 4th May 2016 in your exercise group.