

# Additive Spanners: A Simple Construction

Mathias Bæk Tejs Knudsen\*

University of Copenhagen

**Abstract.** We consider additive spanners of unweighted undirected graphs. Let  $G$  be a graph and  $H$  a subgraph of  $G$ . The most naïve way to construct an additive  $k$ -spanner of  $G$  is the following: As long as  $H$  is not an additive  $k$ -spanner repeat: Find a pair  $(u, v) \in H$  that violates the spanner-condition and a shortest path from  $u$  to  $v$  in  $G$ . Add the edges of this path to  $H$ .

We show that, with a very simple initial graph  $H$ , this naïve method gives additive 6- and 2-spanners of sizes matching the best known upper bounds. For additive 2-spanners we start with  $H = \emptyset$  and end with  $O(n^{3/2})$  edges in the spanner. For additive 6-spanners we start with  $H$  containing  $\lfloor n^{1/3} \rfloor$  arbitrary edges incident to each node and end with a spanner of size  $O(n^{4/3})$ .

## 1 Introduction

Additive spanners are subgraphs that preserve the distances in the graph up to an additive positive constant. Given an unweighted undirected graph  $G$ , a subgraph  $H$  is an additive  $k$ -spanner if for every pair of nodes  $u, v$  it is true that

$$d_G(u, v) \leq d_H(u, v) \leq d_G(u, v) + k$$

In this paper we only consider purely additive spanners, which are  $k$ -spanners where  $k = O(1)$ . Throughout this paper every graph will be unweighted and undirected.

Many people have considered a variant of this problem, namely multiplicative spanners and even mixes between additive and multiplicative spanners [1,2,3]. The problem of finding a  $k$ -spanner of smallest size has received a lot of attention. Most notably, given a graph with  $n$  nodes Dor et al. [4] prove that it has a 2-spanner of size  $O(n^{3/2})$ , Baswana et al. [5] prove that it has a 6-spanner of size  $O(n^{4/3})$ , and Chechik [6] proves that it has a 4-spanner of size  $O(n^{7/5} \log^{1/5} n)$ . Woodruff [7] shows that for every constant  $k$  there exist graphs with  $n$  nodes such that every  $(2k - 1)$ -spanner must have at least  $\Omega(n^{1+1/k})$  edges. This implies that the construction of 2-spanners are optimal. Whether there exists an algorithm for constructing  $O(1)$ -spanners with  $O(n^{1+\varepsilon})$  edges for some  $\varepsilon < 1/3$  is unknown and is an important open problem.

---

\* Research partly supported by Thorup's Advanced Grant from the Danish Council for Independent Research under the Sapere Aude research carrier programme and by the FNU project AlgoDisc - Discrete Mathematics, Algorithms, and Data Structures.

Let  $G$  be a graph and  $H$  a subgraph of  $G$ . Consider the following algorithm: As long as there exists a pair of nodes  $u, v$  such that  $d_H(u, v) > d_G(u, v) + k$ , find a shortest path from  $u$  to  $v$  in  $G$  and add the edges on the path to  $H$ . This process will be referred to as  **$k$ -spanner-completion**. After  $k$ -spanner-completion,  $H$  will be a  $k$ -spanner of  $G$ . Thus, given a graph  $G$ , a general way to construct a  $k$ -spanner for  $G$  is the following: Firstly, find a simple subgraph of  $G$ . Secondly use  $k$ -spanner-completion on this subgraph. The main contribution of this paper is:

**Theorem 1.** *Let  $G$  be a graph with  $n$  nodes and  $H$  the subgraph containing all nodes but no edges of  $G$ . For each node add  $\lfloor n^{1/3} \rfloor$  edges adjacent to that node to  $H$  (or, if the degree is less, add all edges incident to that node). After 6-spanner-completion  $H$  will have at most  $O(n^{4/3})$  edges.*

It is well-known that a graph with  $n$  nodes has a 6-spanner of size  $O(n^{4/3})$  [5]. The techniques employed in our proof of correctness are similar to those in [5]. The creation of the initial graph  $H$  corresponds to the clustering in [5] and the 6-spanner-completion corresponds to their path-buying algorithm. For completeness we show that the same method gives a 2-spanner of size  $O(n^{3/2})$ . This fact is already known due to [4] and is matched by a lower bound from [7].

**Theorem 2.** *Let  $G$  be a graph with  $n$  nodes and  $H$  the subgraph where all edges are removed. Upon 2-spanner-completion  $H$  has at most  $O(n^{3/2})$  edges.*

## 2 Creating a 6-Spanner

The algorithm for creating a 6-spanner was described in the abstract and the introduction.

For a given graph  $G$ , a 6-spanner of  $G$  can be created by starting with some subgraph  $H$  of  $G$  and applying 6-spanner-completion to  $H$ . Theorem 1 states that for a suitable starting choice of  $H$  we get a spanner of size  $O(n^{4/3})$ . The purpose of this section is to show that the 6-spanner created has no more than  $O(n^{4/3})$  edges. This will imply that the construction (in terms of the size of the 6-spanner) matches the best known upper bound [5].

*Proof (of Theorem 1).* Inserting (at most)  $\lfloor n^{1/3} \rfloor$  edges per node will only add  $n \lfloor n^{1/3} \rfloor = O(n^{4/3})$  edges to  $H$ . Therefore it is only necessary to prove that 6-spanner-completion adds no more than  $O(n^{4/3})$  edges.

Let  $v(H)$  and  $c(H)$  be defined by:

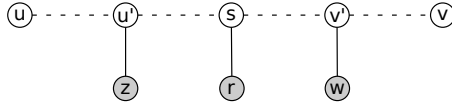
$$v(H) = \sum_{u,v \in V(G)} \max\{0, d_G(u, v) - d_H(u, v) + 5\}, \quad c(H) = \#E(H)$$

Say that a shortest path,  $p$ , from  $u$  to  $v$  is added to  $H$ , and let  $H_0$  be the subgraph before the edges are added. Let the path consist of the nodes:

$$u = w_0, w_1, \dots, w_r = v, r \in \mathbb{N}$$

Let  $u' = w_i$  be the node  $w_i$  with the smallest  $i$  such that  $\deg_{H_0}(w_i) \geq \lfloor n^{1/3} \rfloor$ . Likewise let  $v' = w_j$  be the node  $w_j$  the largest  $j$  such that  $\deg_{H_0}(w_j) \geq \lfloor n^{1/3} \rfloor$ . Remember that if  $\deg_{H_0}(w_i) < \lfloor n^{1/3} \rfloor$  then all the edges adjacent to  $w_i$  are already in  $H_0$ . This implies that  $d_{H_0}(u', v') > d_G(u', v') + 6$  since  $d_{H_0}(u, v) > d_G(u, v) + 6$ .

Say that  $t$  new edges are added to  $H$ . Then there must be at least  $t$  nodes on  $p$  with degree  $> n^{1/3}$ . Since every node can be adjacent to no more than 3 nodes on  $p$  (since it is a shortest path) there must be  $\Omega(n^{1/3}t)$  nodes adjacent to  $p$  in  $H$ . Let  $z$  and  $w$  be neighbours to  $u'$  and  $v'$  in  $H$  respectively and let  $r$  be any node adjacent to  $p$  in  $H$ . Let  $s$  be a node on  $p$  such that  $r$  and  $s$  are adjacent in  $H$ . See Figure 1 for an illustration.



**Fig. 1.** The dashed line denotes the shortest path from  $u$  to  $v$ . The solid lines denote edges.

By the triangle inequality we see that:

$$d_H(z, r) + d_H(r, w) \leq d_G(u', v') + 4$$

But on the other hand:

$$d_{H_0}(z, r) + d_{H_0}(r, w) \geq d_{H_0}(z, w) \geq d_{H_0}(u', v') - 2 > d_G(u', v') + 4$$

Combining these two inequalities we obtain  $d_{H_0}(z, r) > d_H(z, r)$  or  $d_{H_0}(r, w) > d_H(r, w)$ . And from the triangle inequality  $d_G(z, r) + 5 > d_H(z, r)$  and  $d_G(r, w) + 5 > d_H(r, w)$ . Since  $u'$  and  $v'$  have at least  $n^{1/3}$  neighbours and there are  $\Omega(n^{1/3}t)$  nodes in  $H$  adjacent to  $p$ , the definition of  $v(H)$  implies that:

$$v(H) - v(H_0) \geq \Omega(t(n^{1/3})^2)$$

And since  $c(H) - c(H_0) = t$ :

$$\frac{v(H) - v(H_0)}{c(H) - c(H_0)} \geq \Omega(n^{2/3})$$

Since  $v(H) \leq O(n^2)$  this implies that  $c(H)$  increases with no more than  $O(n^2/n^{2/3}) = O(n^{4/3})$  in total when all shortest paths are inserted. Hence  $c(H) = O(n^{4/3})$  when the 6-spanner-completion is finished which yields the conclusion.  $\square$

### 3 Creating a 2-Spanner

For completeness we show that 2-spanner-completion gives spanners with  $O(n^{3/2})$  edges. This matches the upper bound from [4] and the lower bound from [7].

*Proof (of Theorem 2).* Let  $G$  be a graph with  $n$  nodes. Whenever  $H$  is a spanner of  $G$ , define  $v(H)$  and  $c(H)$  as:

$$v(H) = \sum_{u,v \in V(G)} \max\{0, d_G(u, v) - d_H(u, v) + 3\}, \quad c(H) = \sum_{v \in V(G)} (\deg_H(v))^2$$

It is easy to see that  $0 \leq v(H) \leq 3n^2$  and by Cauchy-Schwartz's inequality  $\sqrt{c(H) \cdot n} \geq 2\#E(H)$ . The goal will be to prove that when the algorithm terminates  $c(H) = O(n^2)$ , since this implies that  $\#E(H) = O(n^{3/2})$ . This is done by proving that in each step of the algorithm  $c(H) - 12v(H)$  will not increase. Since  $v(H) = O(n^2)$  this means that  $c(H) = O(n^2)$  which ends the proof. Therefore it is sufficient to check that  $c(H) - 12v(H)$  never increases.

Consider a step where new edges are added to  $H$  on a shortest path from  $u$  to  $v$  of length  $t$ . Let  $H_0$  be the subgraph before the edges are added. Assume that  $u, v$  violates the 2-spanner condition in  $H_0$ , i.e.  $d_{H_0}(u, v) > d_G(u, v) + 2$ . Let the shortest path consist of the nodes:

$$u = w_0, w_1, \dots, w_{t-1}, w_t = v$$

It is obvious that:

$$c(H) - c(H_0) \leq \sum_{i=0}^t (\deg_H(w_i))^2 - (\deg_{H_0}(w_i) - 2)^2 \leq 4 \sum_{i=0}^t \deg_H(w_i)$$

Every node cannot be adjacent to more than 3 nodes on the shortest path, since otherwise it would not be a shortest path. Using this insight we can bound the number of nodes which in  $H$  are adjacent to or on the shortest path from below by:

$$\frac{1}{3} \sum_{i=0}^t \deg_H(w_i)$$

Now let  $z$  be a node in  $H$  adjacent or on to the shortest path. Obviously:

$$d_H(u, z) + d_H(z, v) \leq d_G(u, v) + 2$$

Furthermore  $d_{H_0}(u, z) + d_{H_0}(z, v) > d_G(u, v) + 2$  since otherwise there would exist a path from  $u$  to  $v$  in  $H_0$  of length  $\leq d_G(u, v) + 2$ . Hence:

$$d_H(u, z) + d_H(z, v) < d_{H_0}(u, z) + d_{H_0}(z, v)$$

Now let  $z$  be a node on the shortest path which is adjacent to  $w_i$  in  $H$  (every node on the path will also be adjacent in  $H$  to such a node). Then by the triangle inequality:

$$\begin{aligned} d_H(u, z) &\leq d_H(u, w_i) + d_H(w_i, z) = d_G(u, w_i) + 1 \\ &\leq d_G(u, z) + d_G(z, w_i) + 1 = d_G(u, z) + 2 \end{aligned}$$

And likewise  $d_H(z, v) \leq d_G(z, v) + 2$ . Combining these two observations yields:

$$\sum_{w \in V} \max \{0, d_G(z, w) - d_H(z, w) + 3\} < \sum_{w \in V} \max \{0, d_G(z, w) - d_{H_0}(z, w) + 3\}$$

Since this holds for every node in  $H$  adjacent to or on the shortest path this means that:

$$v(H) - v(H_0) \geq \frac{1}{3} \sum_{i=0}^t \deg_H(w_i)$$

Combining this with the bound on  $c(H) - c(H_0)$  gives:

$$(c(H) - 12v(H)) - (c(H_0) - 12v(H_0)) \leq 0$$

which finishes the proof.  $\square$

## References

1. Pettie, S.: Low distortion spanners. In: Arge, L., Cachin, C., Jurdziński, T., Tarlecki, A. (eds.) ICALP 2007. LNCS, vol. 4596, pp. 78–89. Springer, Heidelberg (2007)
2. Elkin, M., Peleg, D.:  $(1 + \varepsilon, \beta)$ -spanner constructions for general graphs. SIAM Journal on Computing 33(3), 608–631 (2004); See also STOC 2001
3. Thorup, M., Zwick, U.: Spanners and emulators with sublinear distance errors. In: Proc. 17th ACM/SIAM Symposium on Discrete Algorithms (SODA), pp. 802–809 (2006)
4. Dor, D., Halperin, S., Zwick, U.: All-pairs almost shortest paths. SIAM Journal on Computing 29(5), 1740–1759 (2000); See also FOCS 1996
5. Baswana, S., Kavitha, T., Mehlhorn, K., Pettie, S.: New constructions of  $(\alpha, \beta)$ -spanners and purely additive spanners. In: Proc. 16th ACM/SIAM Symposium on Discrete Algorithms (SODA), pp. 672–681 (2005)
6. Chechik, S.: New additive spanners. In: Proc. 24th ACM/SIAM Symposium on Discrete Algorithms (SODA), pp. 498–512 (2013)
7. Woodruff, D.P.: Lower bounds for additive spanners, emulators, and more. In: Proc. 47th IEEE Symposium on Foundations of Computer Science (FOCS), pp. 389–398 (2006)